



EDUCATION

-Art Institute of Washington - Bachelor of Fine Arts in Media Arts & Animation

-CG Master Academy - Environment Sketching for Production, The Art of Color & Light, Character Design for Animation, Character Design for Production.

QUALIFICATIONS AND SKILLS

(For both Windows and Mac operating systems)

Traditional and Digital Illustration

Layouts and Background design

Concept Art/Visual Development/Sequential Art

After Effects Motion graphics animation

Adobe Photoshop

Adobe Premiere

SketchUp

Adobe Flash

Adobe Illustrator

Modo

Adobe After Effects

Toon Boom Harmony

EMPLOYMENT

-Puny Entertainment (2016 - 2017)

Background Designer

Create layouts and background compositions for production.

-Bento Box Entertainment (2015 - 2015)

Background Painter

Create color compositions and finished painted backgrounds for production, based off roughs and clean line work.

-TechChange (2012 - 2015)

Production Designer

Created graphics and animations used in online courses for USAID, World Bank, IYF, and others on the use of technology to address global social challenges.